

**ELECTRONIC
SIGNAGE
AUSTRALIA**



AFL MANUAL - BASIC

1. OPENING THE SOFTWARE

2. SELECTING TEAMS FOR A GAME

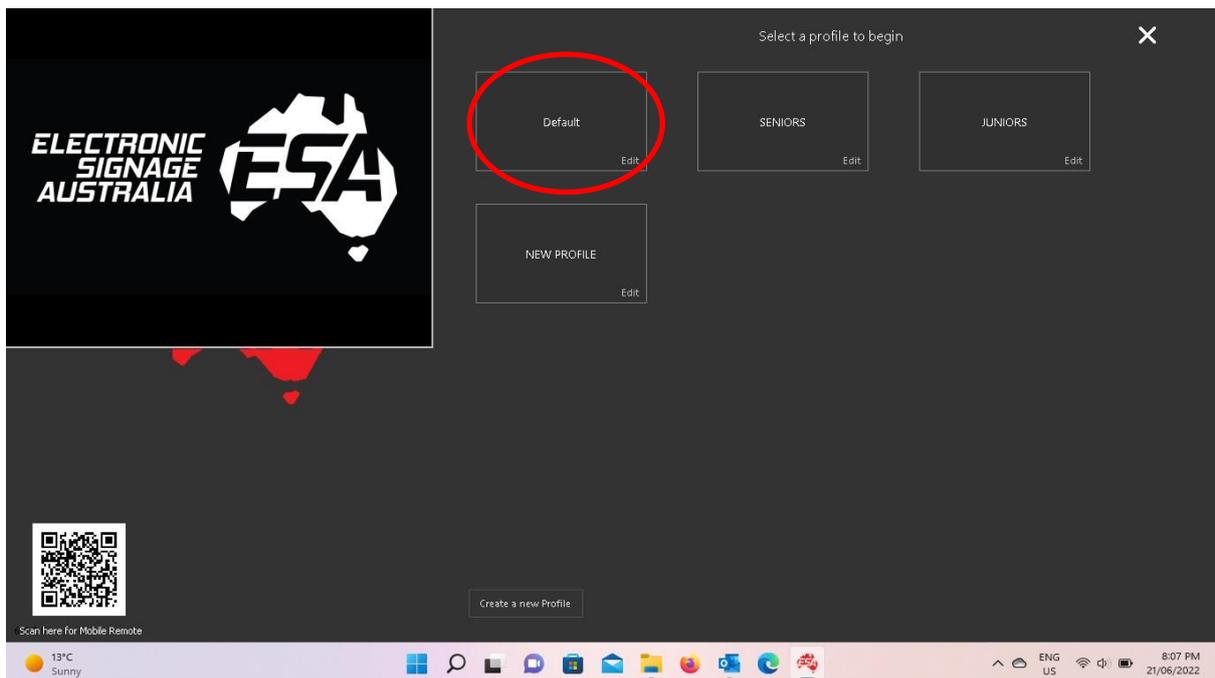
**3. SCORING, SCREEN CHANGING &
SHOWING PLAYERS**

1. OPENING THE SOFTWARE

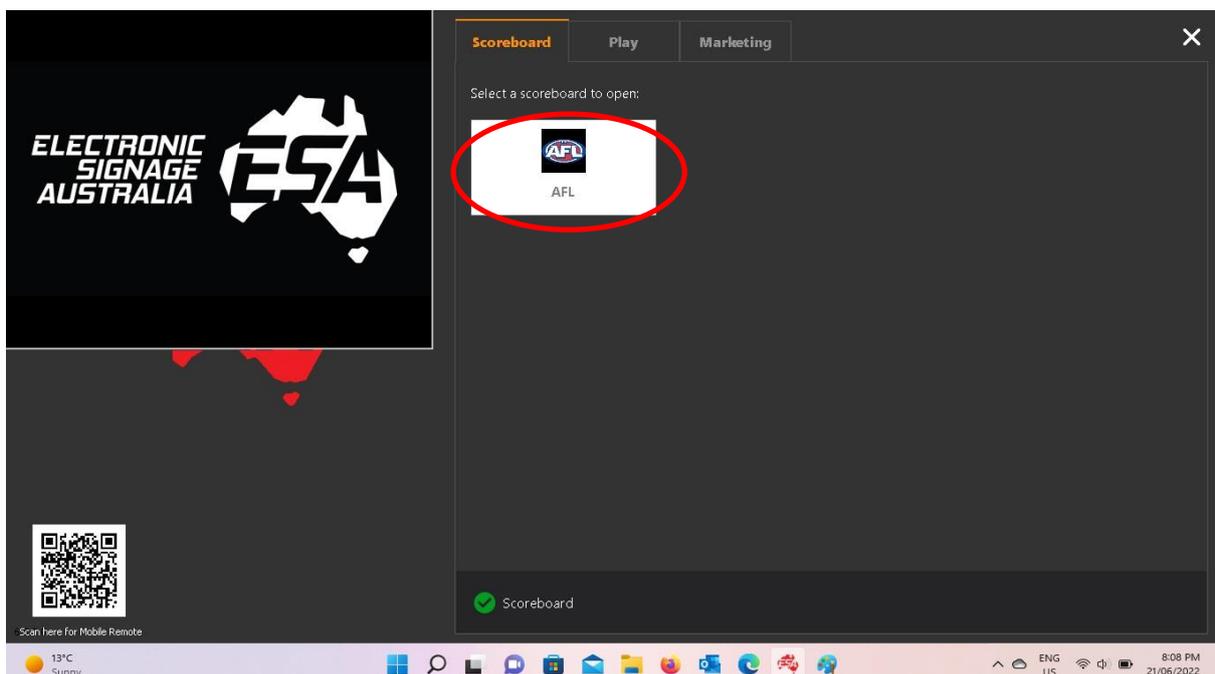
1. Double-click the **Open Scoreboard Display** icon to start the software.



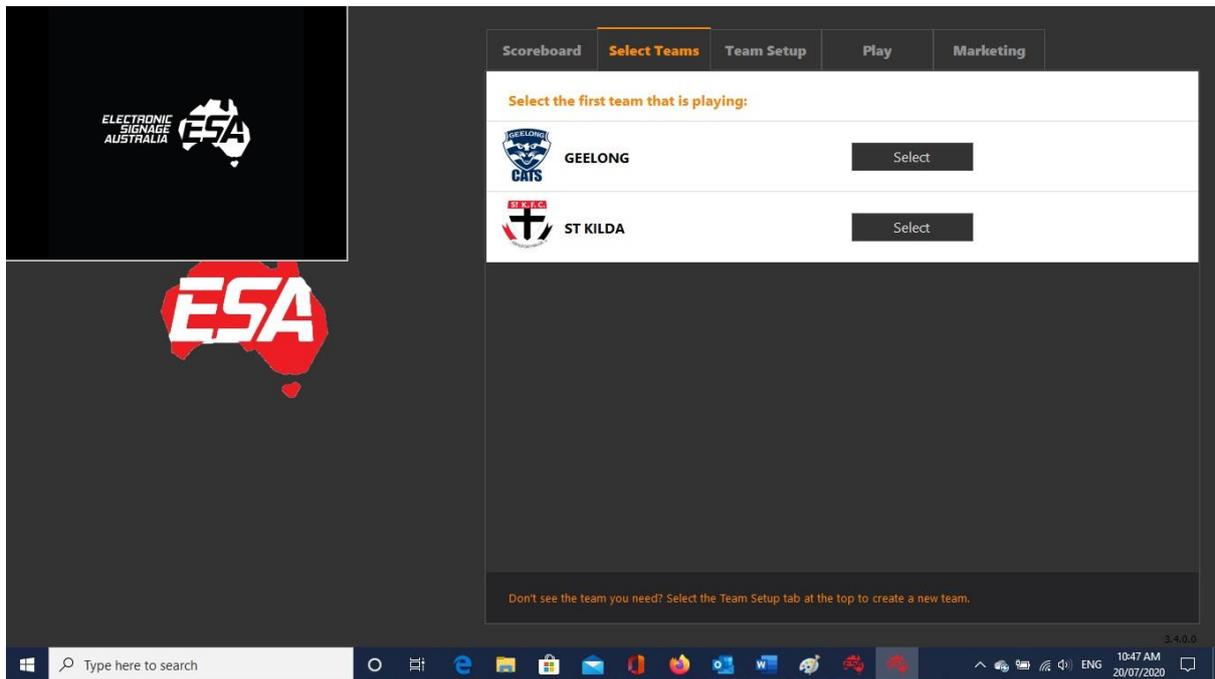
2. Pick your club profile.



3. Select the **AFL** icon to open the AFL scoring program.

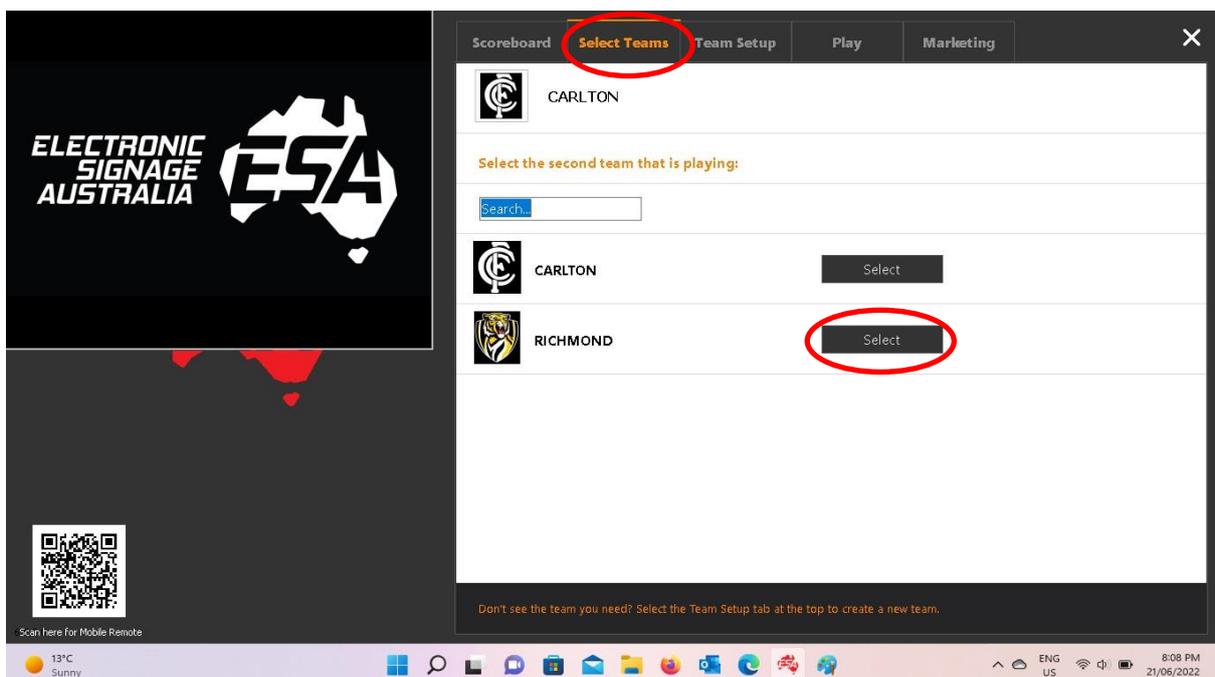


4. You are now in the AFL software program and ready to select the playing teams.

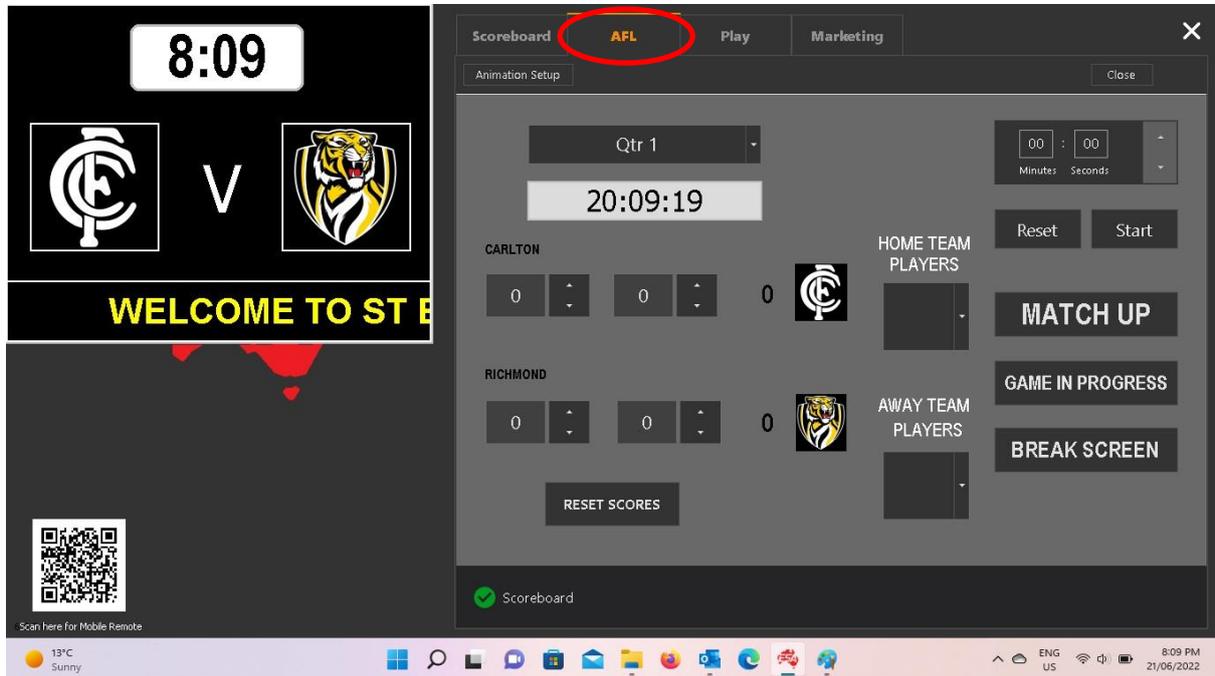


2. SELECTING TEAMS FOR A GAME

1. Press the **Select Teams** tab and then select the home team first and then the away team.

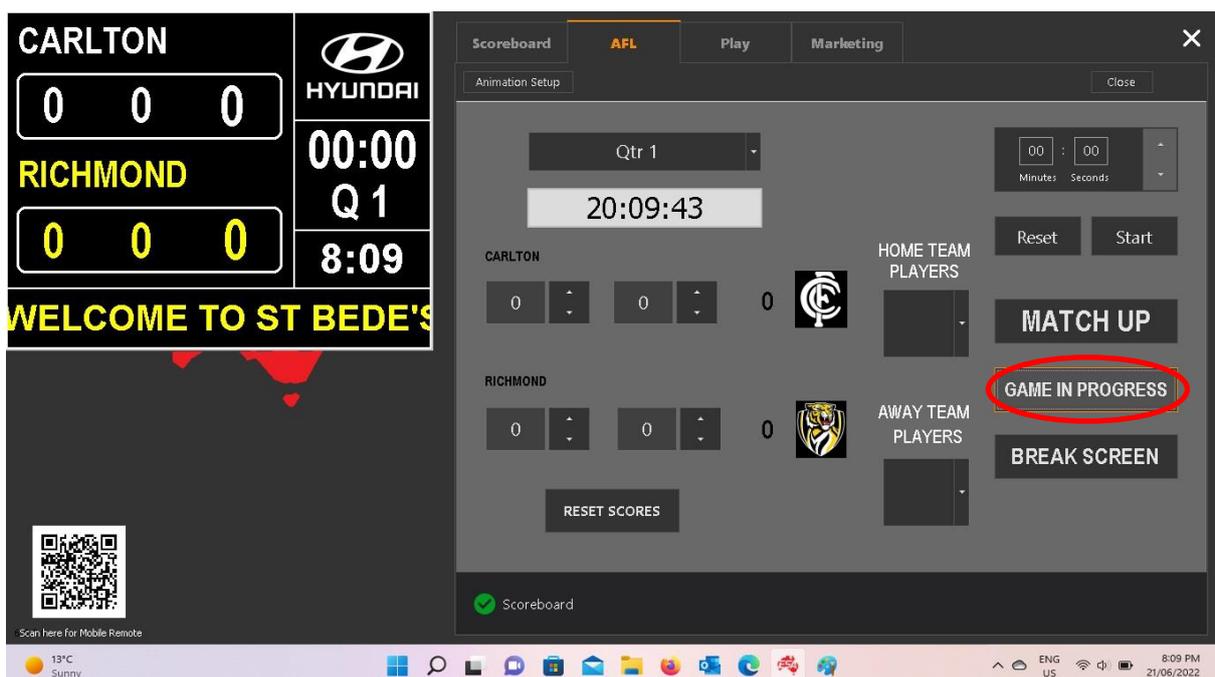


2. Once the next team is selected the controller will automatically move to the **AFL** tab and the display screen (scoreboard) will show the **Match Up** screen for the upcoming game.



3. SCORING AND SCREEN CHANGING + SHOWING PLAYERS

1. Select the **Game in Progress** button to commence scoring for the game.

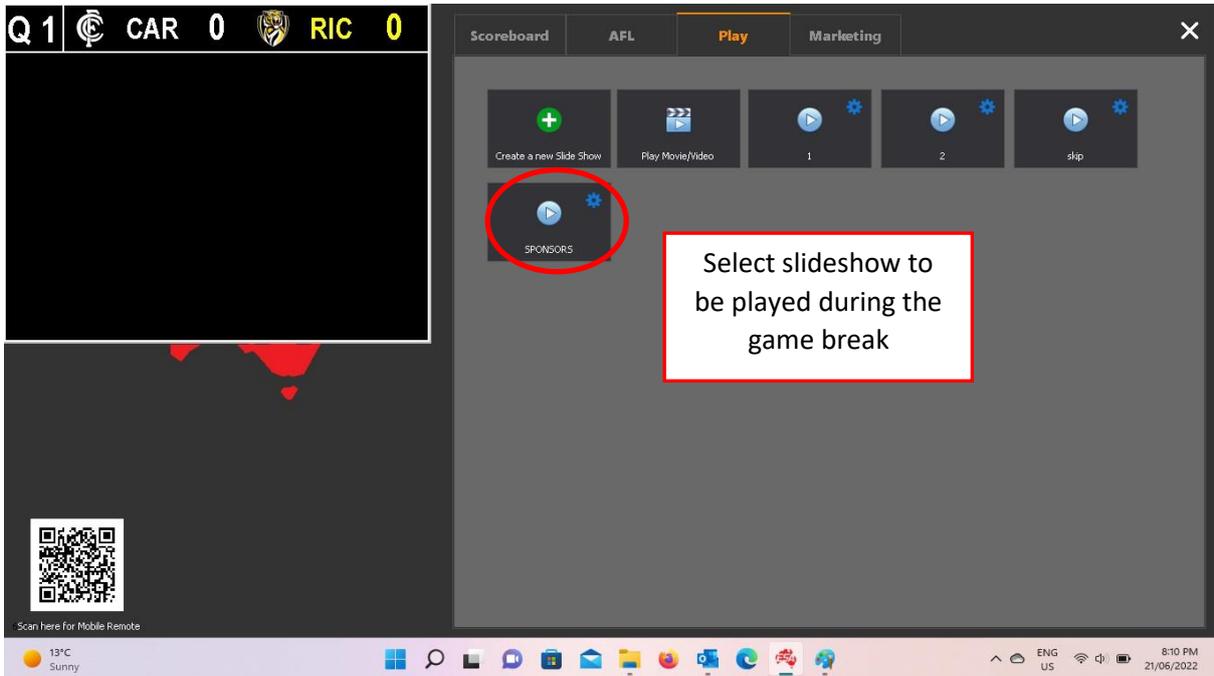


2. See below for game scoring and timer control.

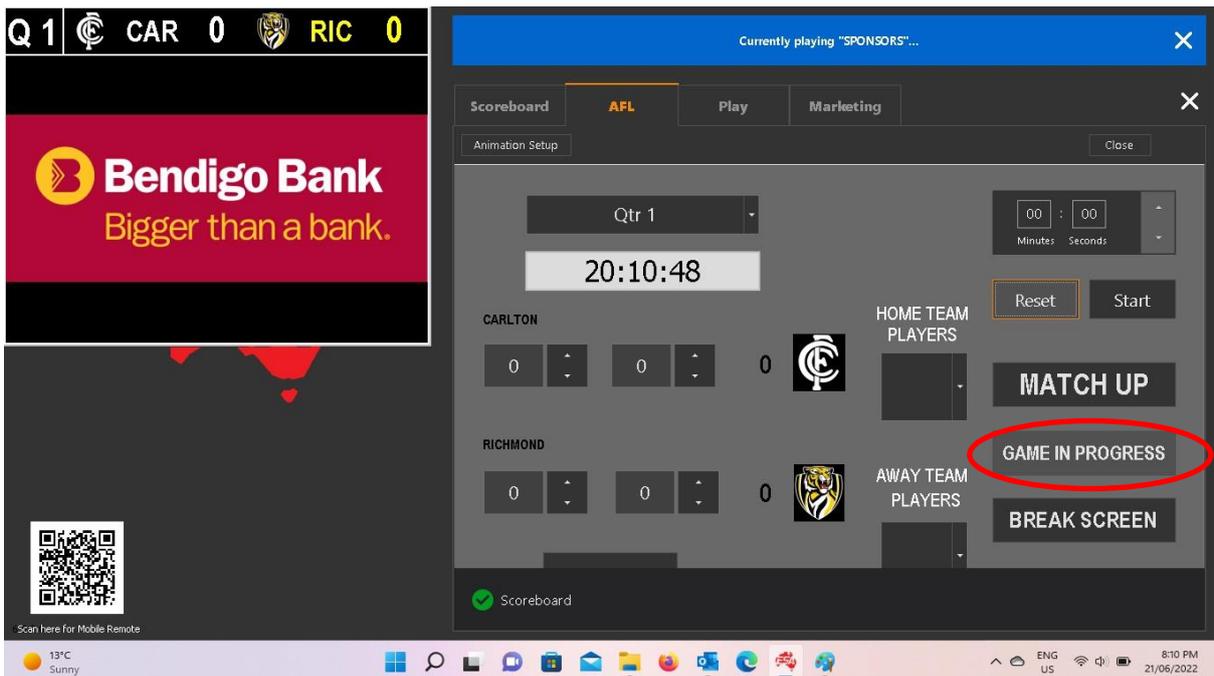
The screenshot shows the AFL scoreboard interface. On the left, there is a large digital display for the match between Carlton and Richmond at St Bede's. The display shows scores of 0 for both teams and a timer at 00:00 for Q1. The interface on the right includes a 'Scoreboard' window with a 'Qtr 1' dropdown menu, a timer set to 20:09:43, and buttons for 'Reset Scores', 'Match Up', 'Game in Progress', and 'Break Screen'. Annotations include: 'Press up and down on the 4 sets of arrows to change the scores for the home and away teams' pointing to the score input fields; 'Dropdown menu to change quarter' pointing to the 'Qtr 1' dropdown; and 'To count-up set the time to 00:00 and press the Start button. To use the timer as a count-down clock input the time to count-down from and then press the Start button.' pointing to the timer controls.

3. To show the break screen press the **Break Screen** button and then select the desired Slide Show to be played on the screen.

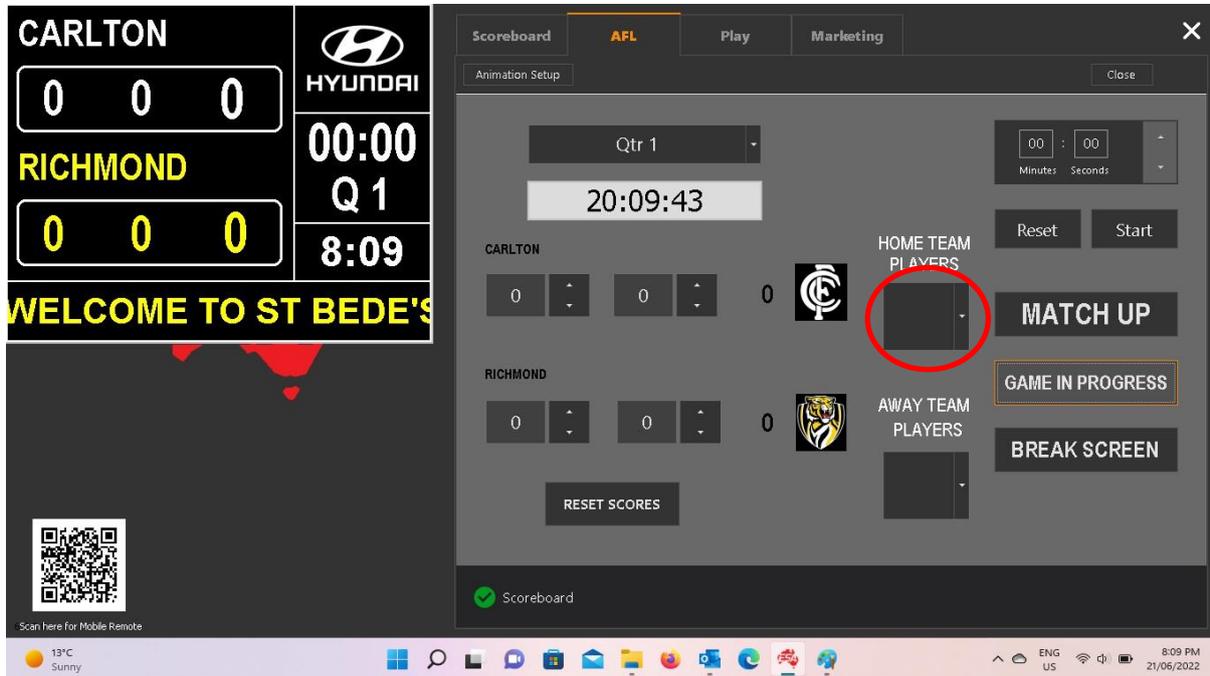
This screenshot is identical to the one above, but with the 'BREAK SCREEN' button in the bottom right corner of the scoreboard window highlighted with a red oval. The rest of the interface, including the digital display and other controls, remains the same.

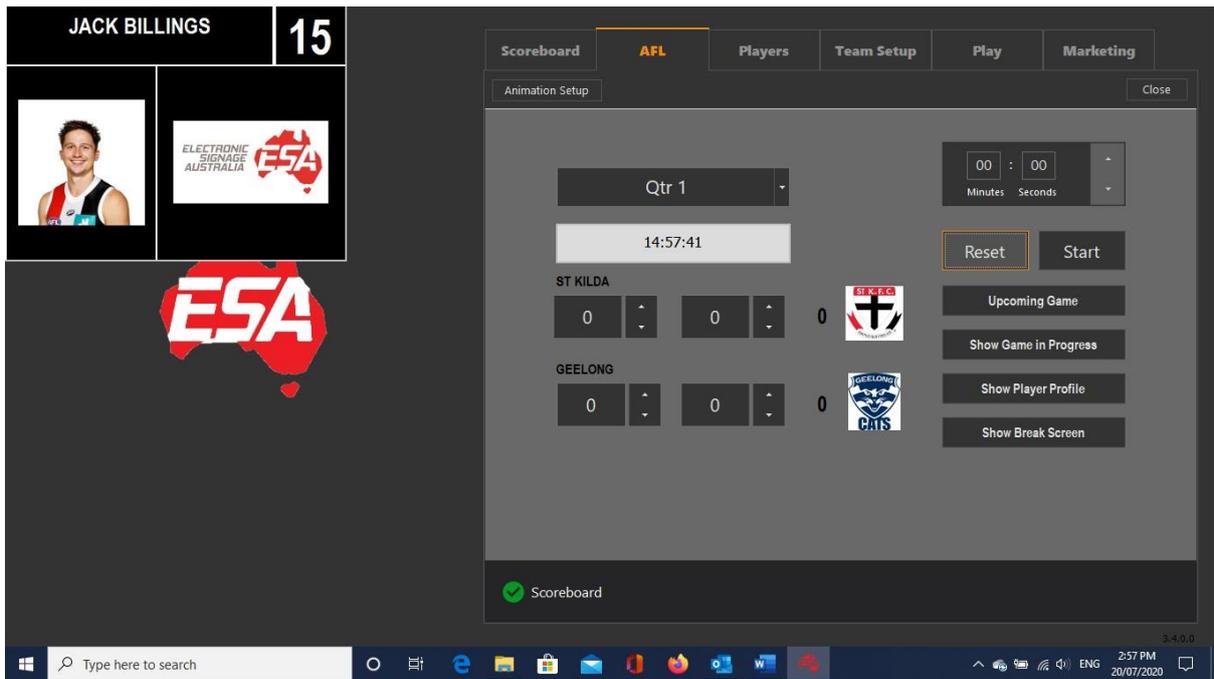


To return to the Game Screen press the **Game in Progress** button.



- To show a player on the screen choose the player from the dropdown menu and that player will automatically show on the screen for 5 seconds. After 5 seconds the screen will return to the **Game in Progress** screen.
Note: See full AFL manual for how to save players into each team list.





5. To return to the game screen press the **Show Game in Progress** button.